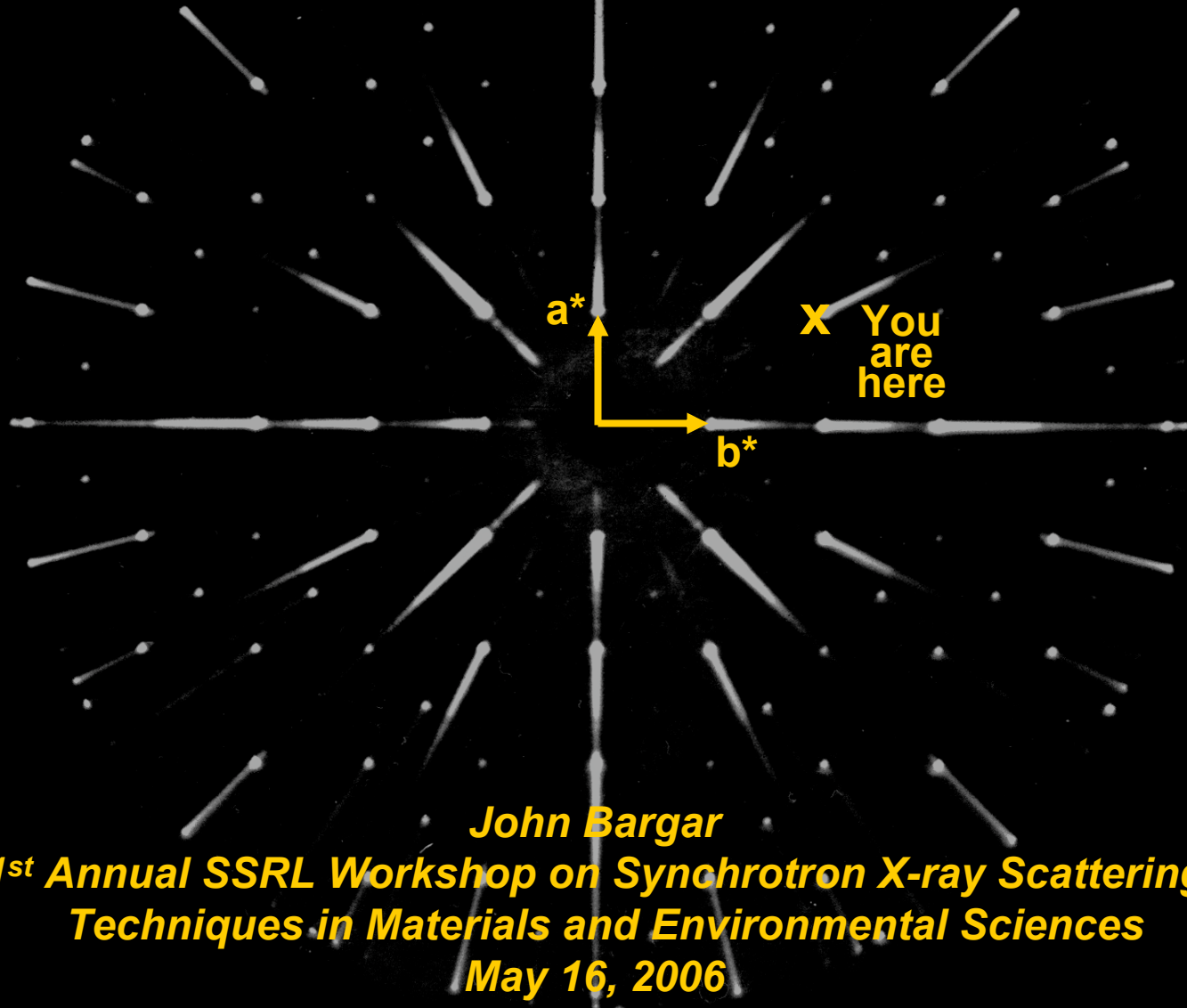


# *What use is Reciprocal Space? An Introduction*



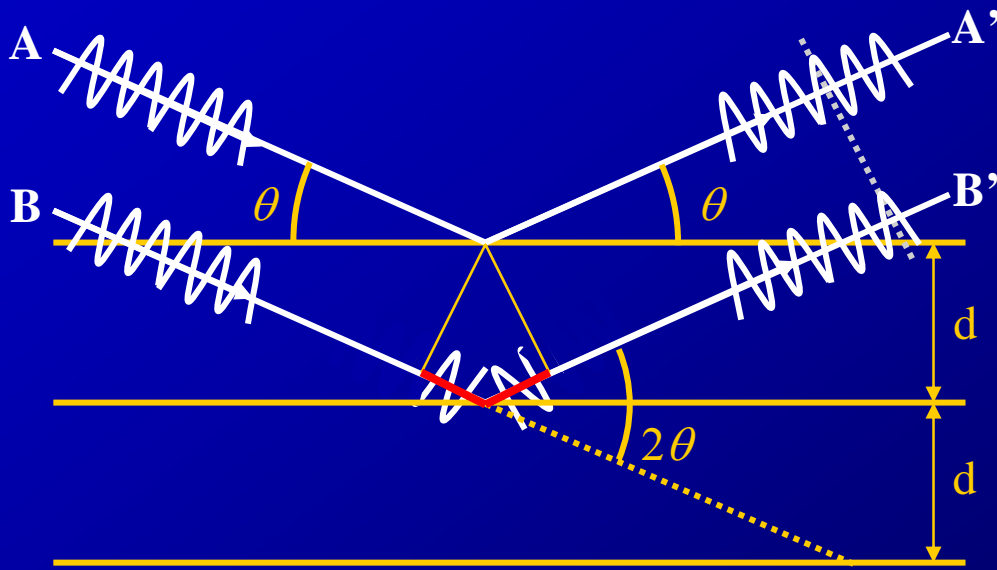
*John Bargar*

*1<sup>st</sup> Annual SSRL Workshop on Synchrotron X-ray Scattering  
Techniques in Materials and Environmental Sciences  
May 16, 2006*

# Starting from Bragg's law...

**Bragg's Law:**  
 $2d \sin \theta = n \lambda$

- Good phenomenologically
- Good enough for a Nobel prize (1915)

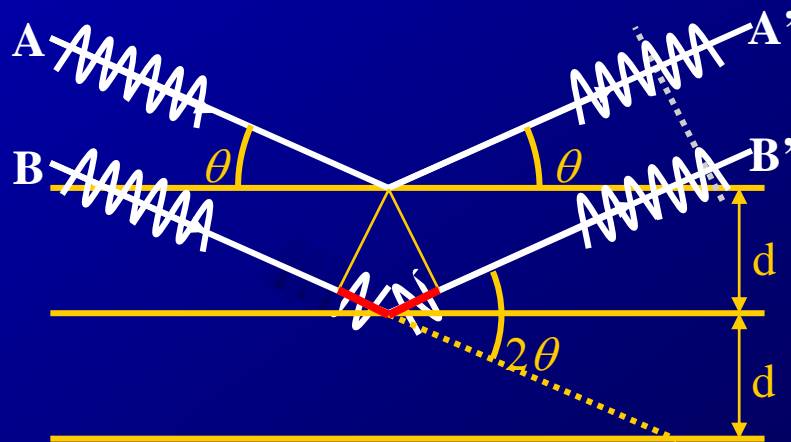


**BUT...**

- There are a *gabillion* planes in a crystal.
- How do we keep track of them?
- How do we know where they will diffract (single xtals)?
  - What are their diffraction intensities?

## Better approach...

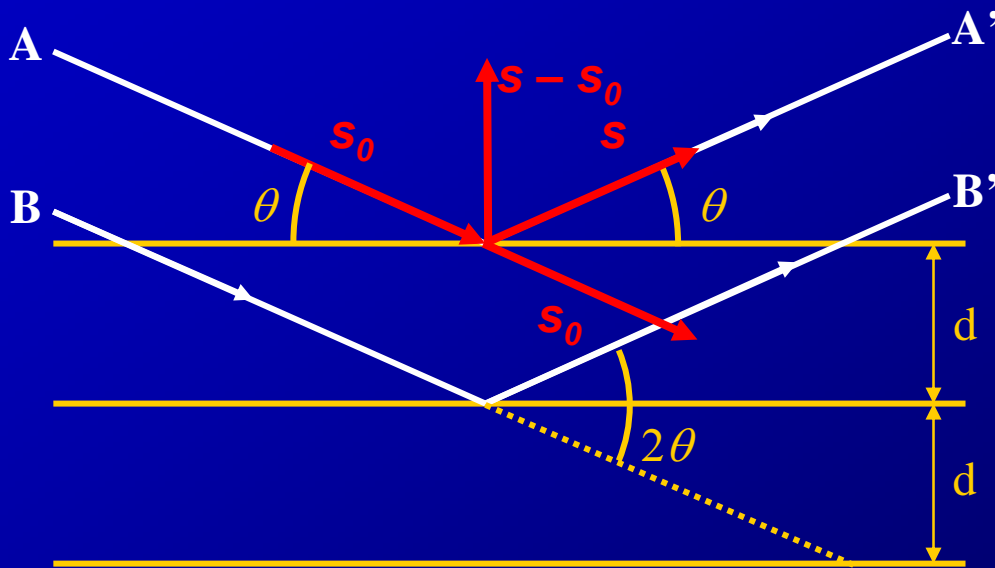
- Make a “map” of the diffraction conditions of the crystal.
- For example, define a map spot for each diffraction condition.
- Each spot represents kajillions of parallel atomic planes.
- 3-D map.
- **Such a map would provide a facile and convenient way to describe the relationships between planes in a crystal** – a considerable simplification of a messy and redundant problem.



# Start again from diffracting planes...

Define unit vectors  $\mathbf{s}_0$ ,  $\mathbf{s}$

- Notice that  $|\mathbf{s} - \mathbf{s}_0| = 2\sin\theta$
- Substitute in Bragg's law...  
 $\lambda/d = 2\sin\theta...$

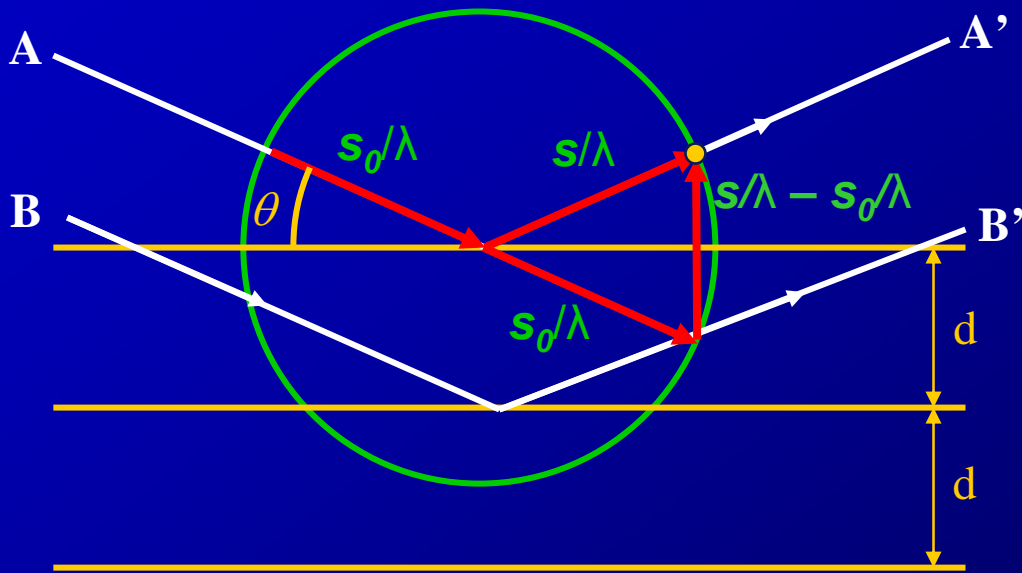


*Diffraction occurs when*  
 $|\mathbf{s} - \mathbf{s}_0| = \lambda/d$

To use Bragg's law in 3D...

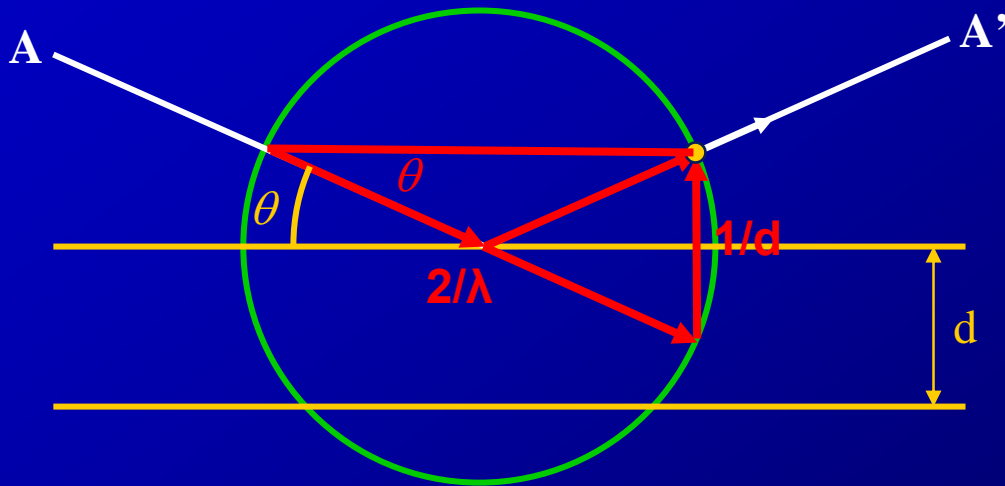
## *Divide by $\lambda$ ...*

- Divide  $s$ ,  $s_0$  by  $\lambda$ ...  $(|s-s_0|)/\lambda = 1/d = 2\sin\theta/\lambda$
- Define a “map point” at end of  $s-s_0/\lambda$
- Graphical representation of Bragg’s law can be obtained by drawing a circumscribing circle of radius  $1/\lambda$  around vectors...



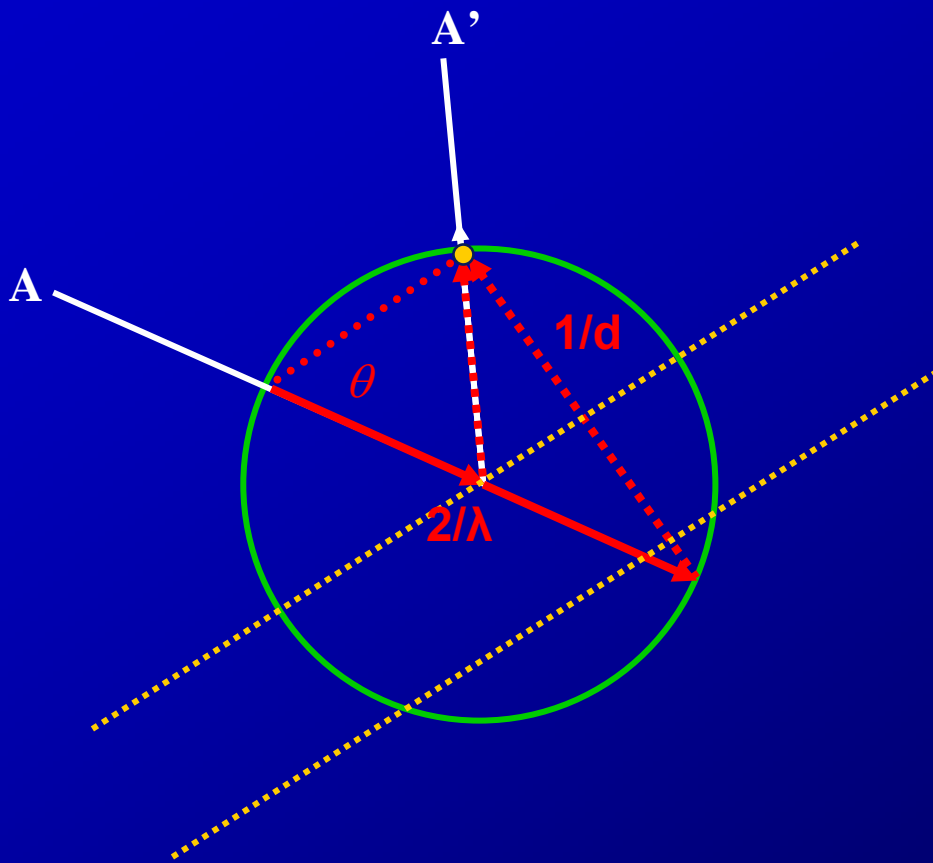
# Graphical Representation of Bragg's Law

- Bragg's law is obeyed for any triangle inscribed within the circle:  $\sin\theta = (1/d)/(2/\lambda)$
- Note, sample "sits" at center of circle.



# Ewald Sphere

- Bragg's law is obeyed for any triangle inscribed within the circle:  $\text{Sin}\theta = (1/d)/(2/\lambda)$



*Bragg's law is satisfied and diffraction occurs only when map point intersects circle.*

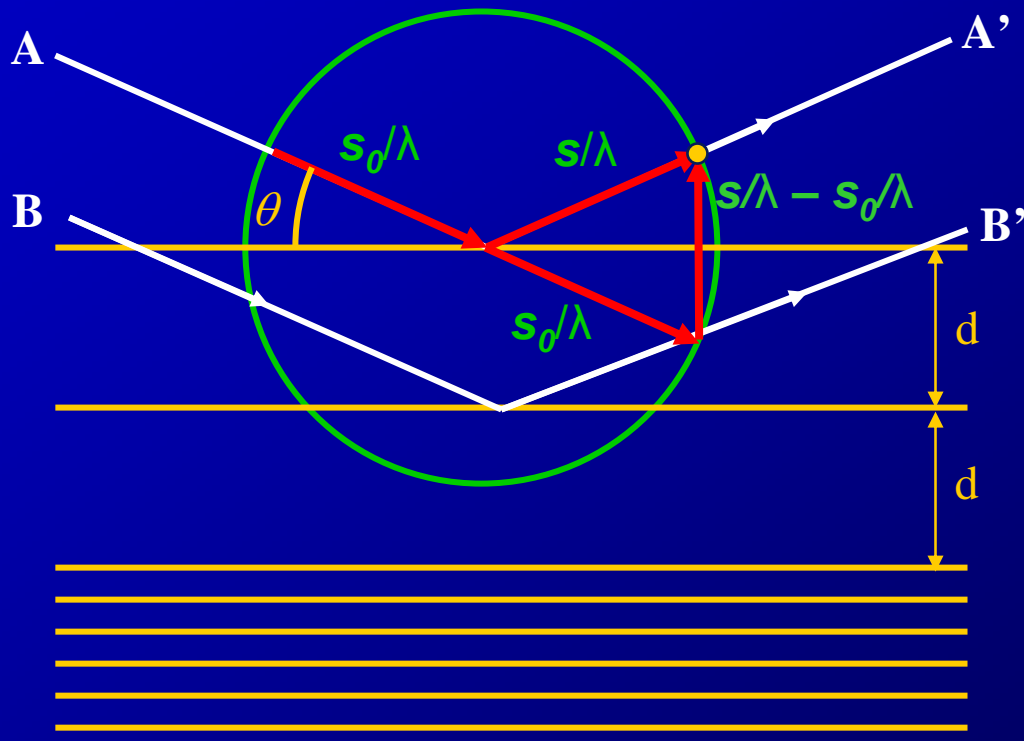
*The diffracted beam passes through the map point.*

In 3D, circle becomes **Ewald Sphere**, has units of  $\text{\AA}^{-1}$ . Map points define a **reciprocal lattice**.

Vector representation carries Bragg's law into 3D.

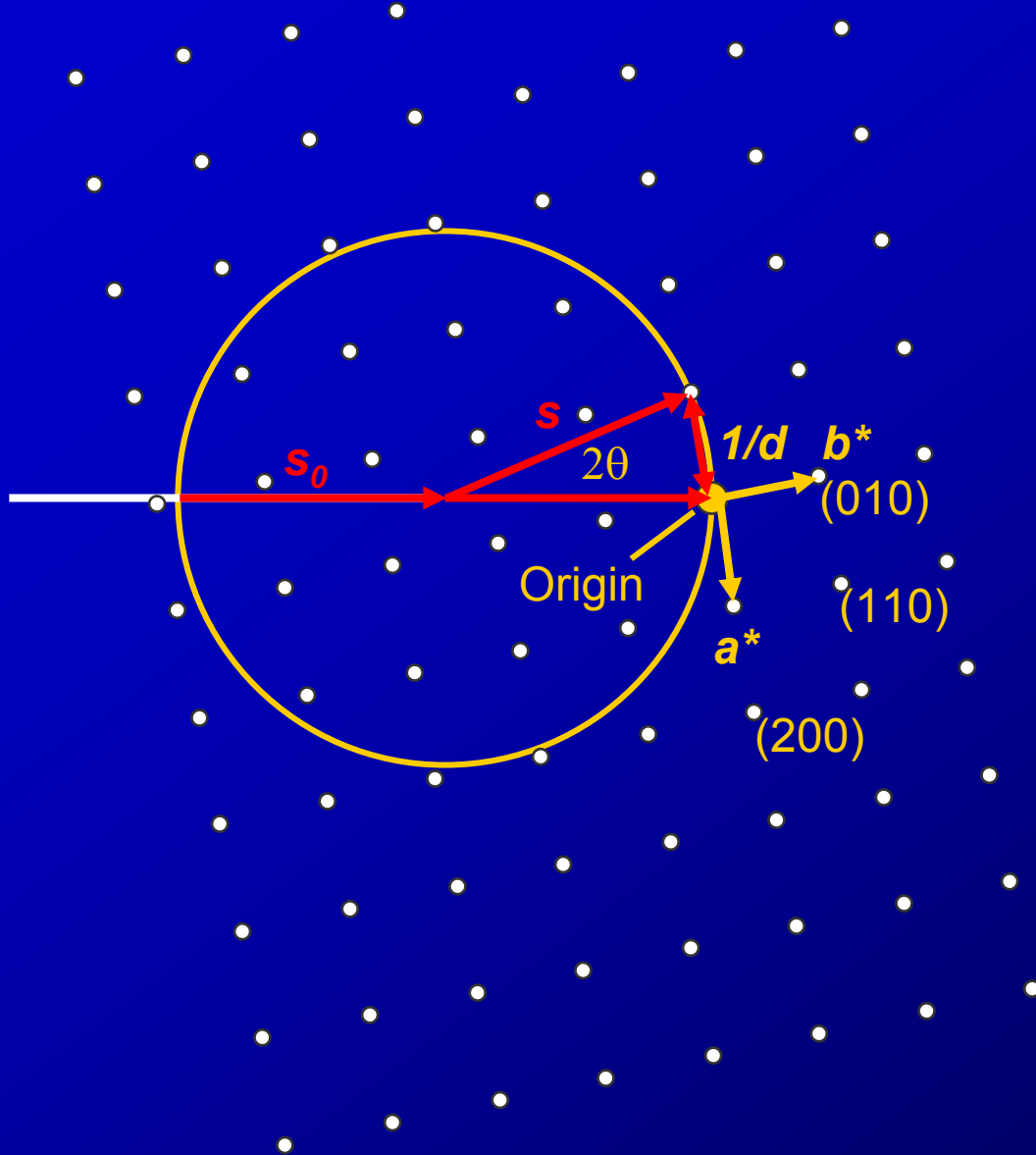
# Families of planes become points!

Single point now represents *all planes in all unit cells of the crystal* that are parallel to the crystal plane of interest and have same  $d$  value.





# Thus, the **RECIPROCAL LATTICE** is obtained



Distances between origin and RL points give  $1/d$ .

## Reciprocal Lattice Axes:

$a^*$  normal to a-b plane

$b^*$  normal to a-c plane

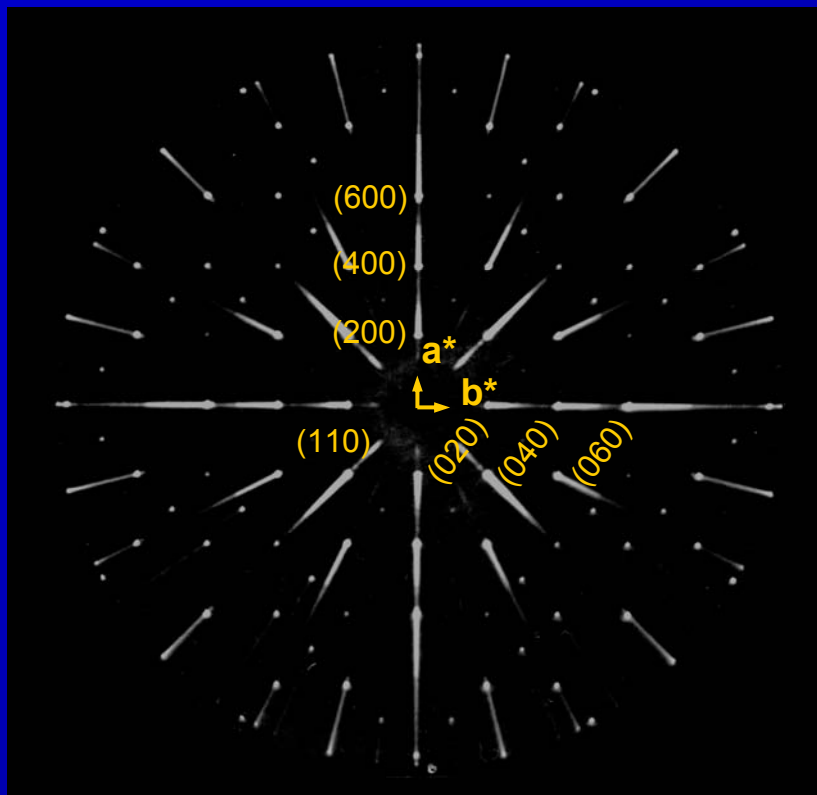
$c^*$  normal to b-c plane

Index RL points based upon axes

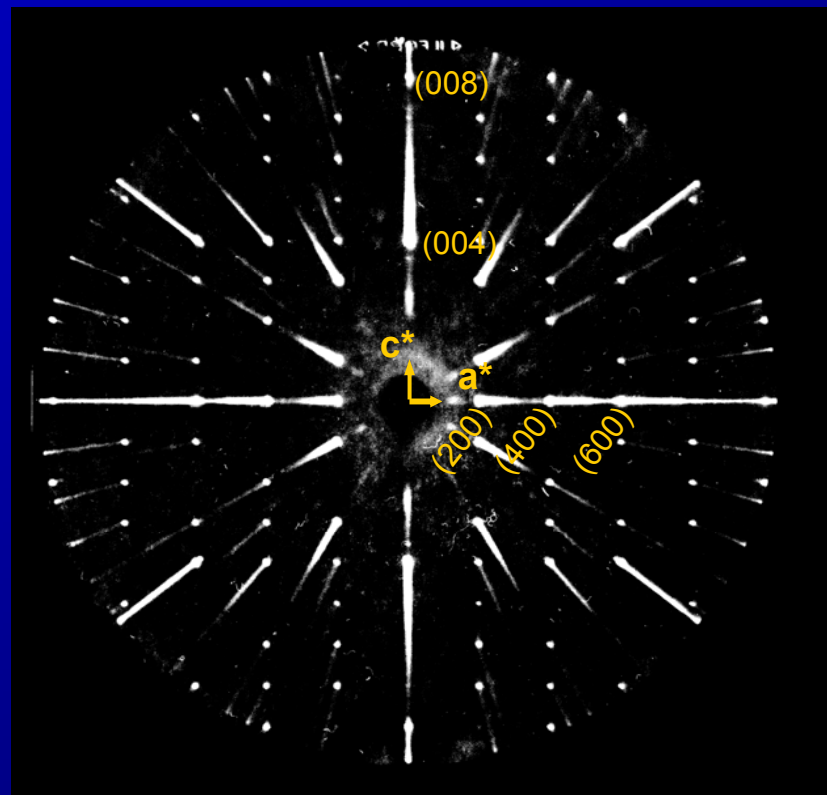
Each point represents **all** parallel crystal planes. Eg., **all** planes parallel to the a-c plane are captured by (010) spot.

Families of planes become points!

# Reciprocal Lattice of $\gamma$ -LiAlO<sub>2</sub>



Projection along  $c$ :  $hk0$  layer  
Note 4-fold symmetry



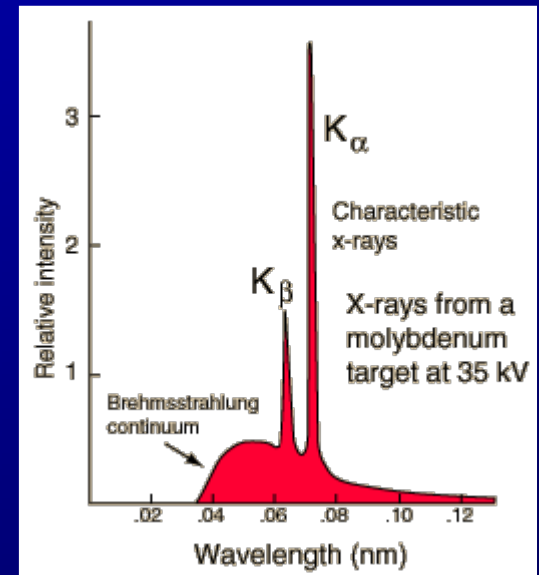
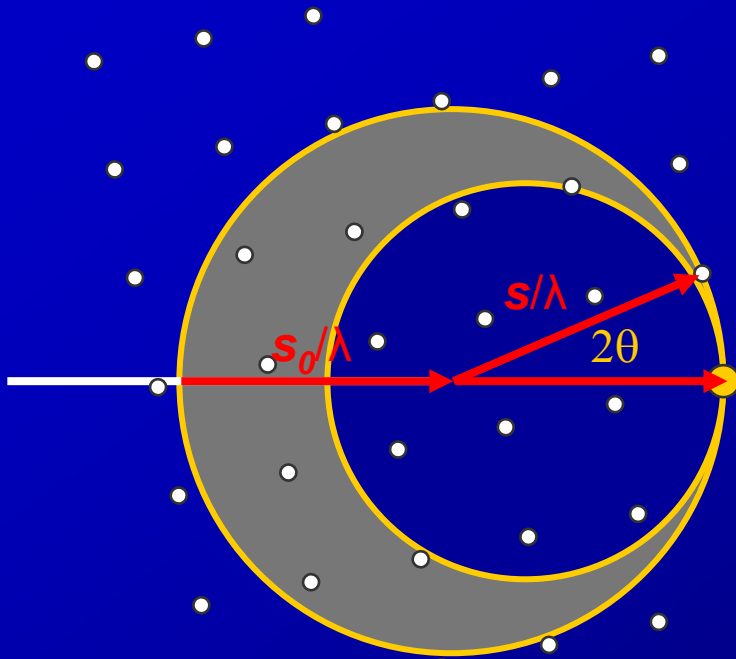
Projection along  $b$ :  $h0l$  layer

$a = b = 5.17 \text{ \AA}$ ;  $c = 6.27 \text{ \AA}$ ;  $P4_12_12$  (tetragonal)

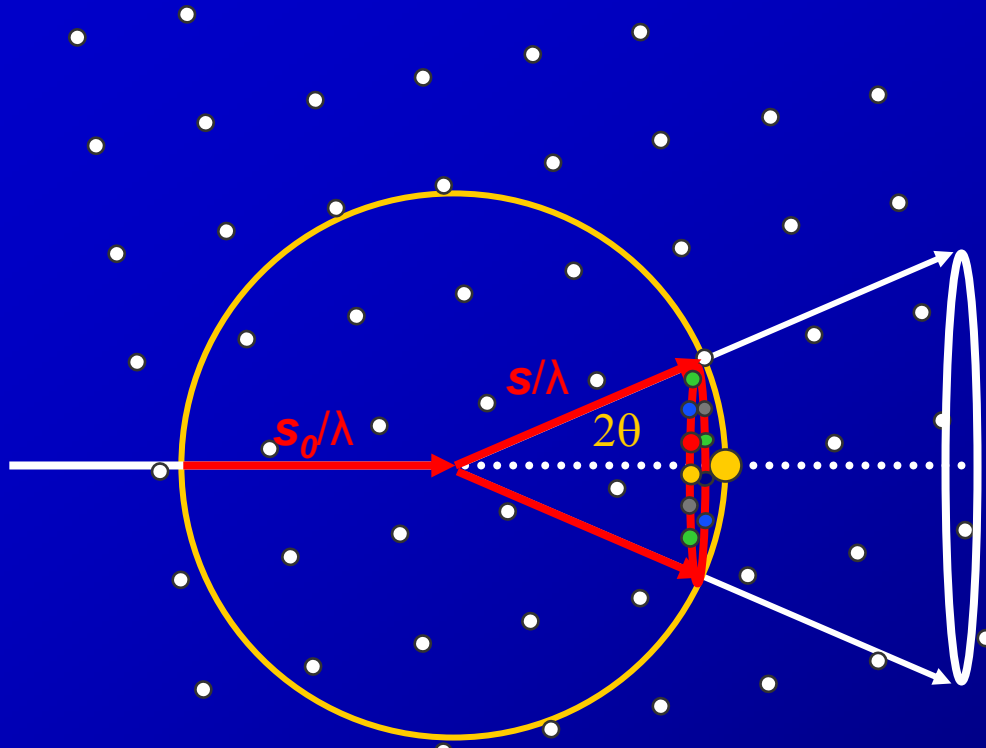
$a^* = b^* = 0.19 \text{ \AA}^{-1}$ ;  $c^* = 0.16 \text{ \AA}^{-1}$

general systematic absences  $(00l)n$ ;  $l \neq 4$ ,  $([2n-1]00)$

**Streaking is caused by finite width of Ewald sphere;**  
**Tube-source contains large energy range due to high-energy**  
**bremsstrahlung radiation**



*In a powder, orientational averaging produces rings instead of spots*



# OUTLINE

## I. *What is the reciprocal lattice?*

1. Bragg's law.
2. Ewald sphere.
3. Reciprocal Lattice.

## II. *How do you use it?*

### 4. Types of scans:

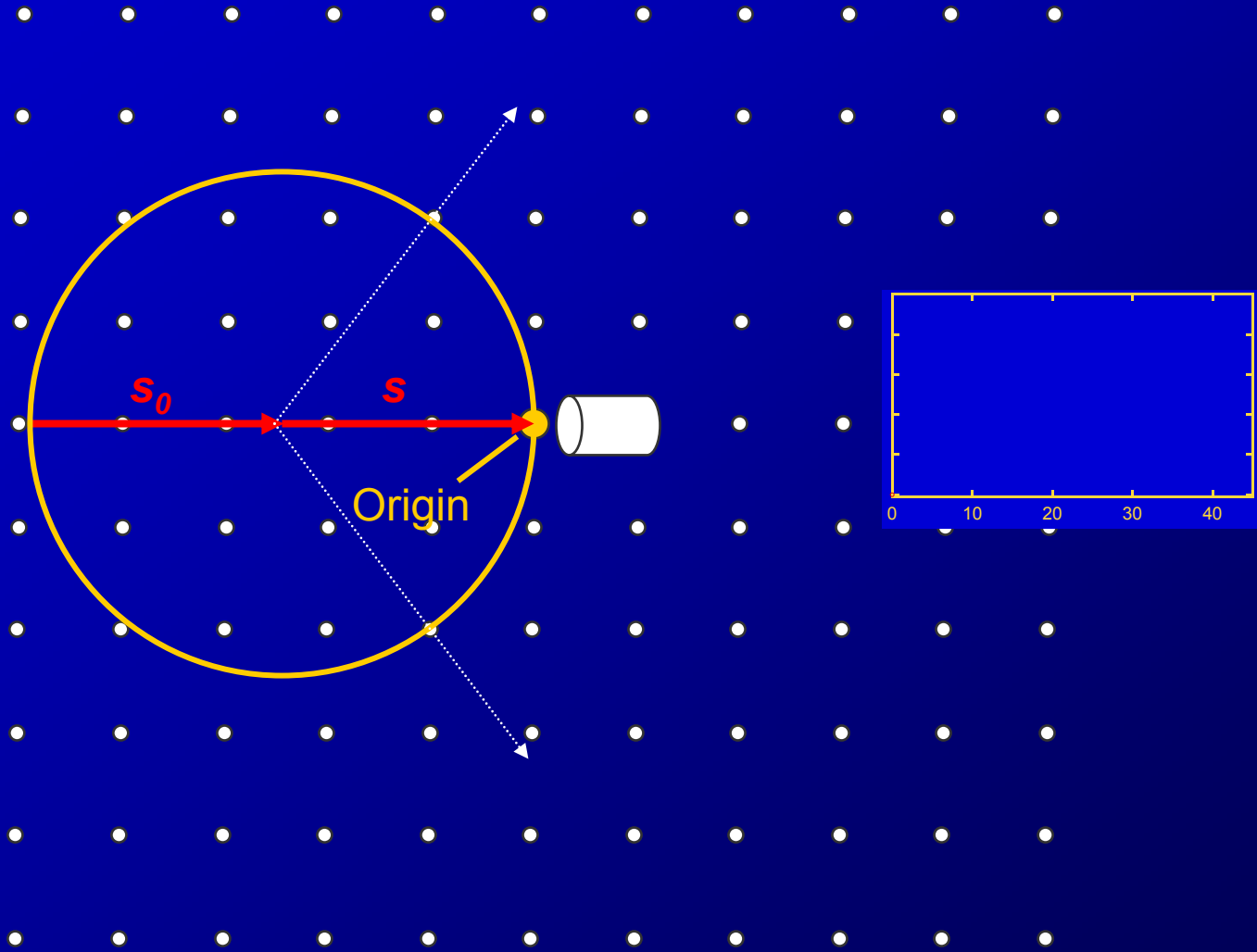
Longitudinal or  $\theta$ - $2\theta$ ,

Rocking curve scan

Arbitrary reciprocal space scan

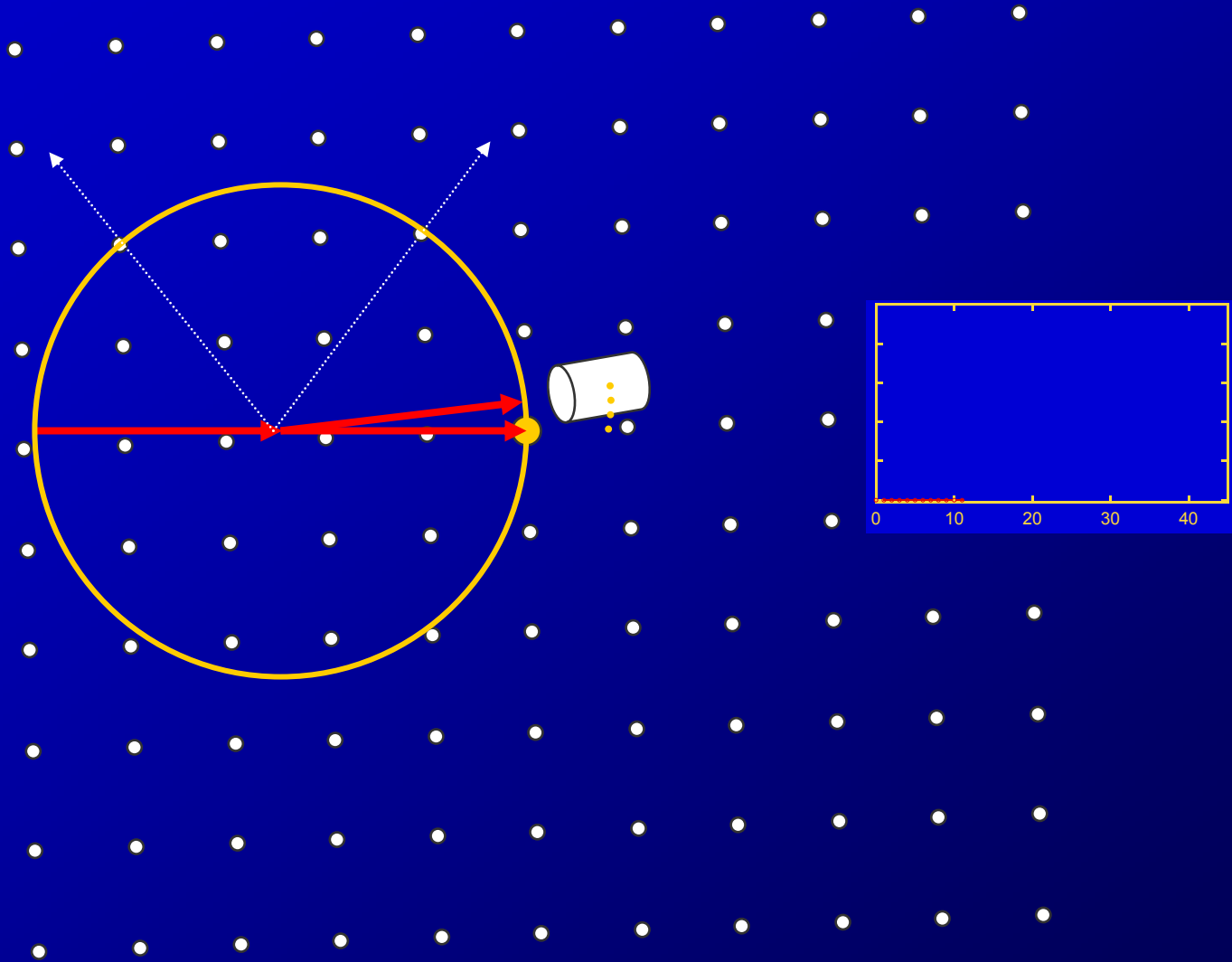
# 1. Longitudinal or $\theta$ - $2\theta$ scan

Sample moves on  $\theta$ , Detector follows on  $2\theta$



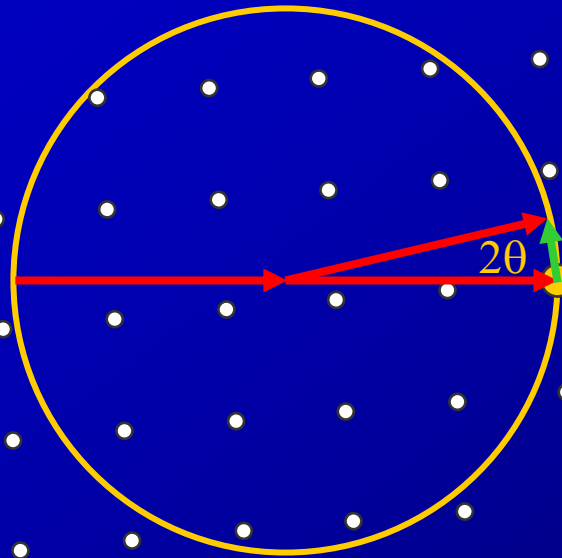
# 1. Longitudinal or $\theta$ - $2\theta$ scan

Sample moves on  $\theta$ , Detector follows on  $2\theta$

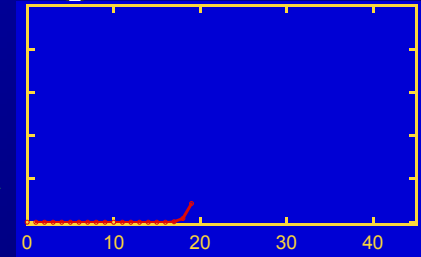


# 1. Longitudinal or $\theta$ - $2\theta$ scan

Sample moves on  $\theta$ , Detector follows on  $2\theta$



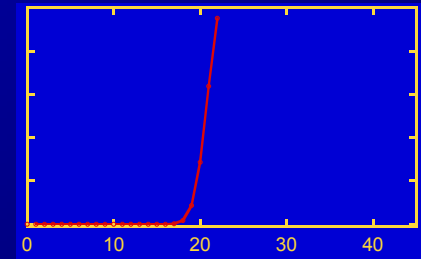
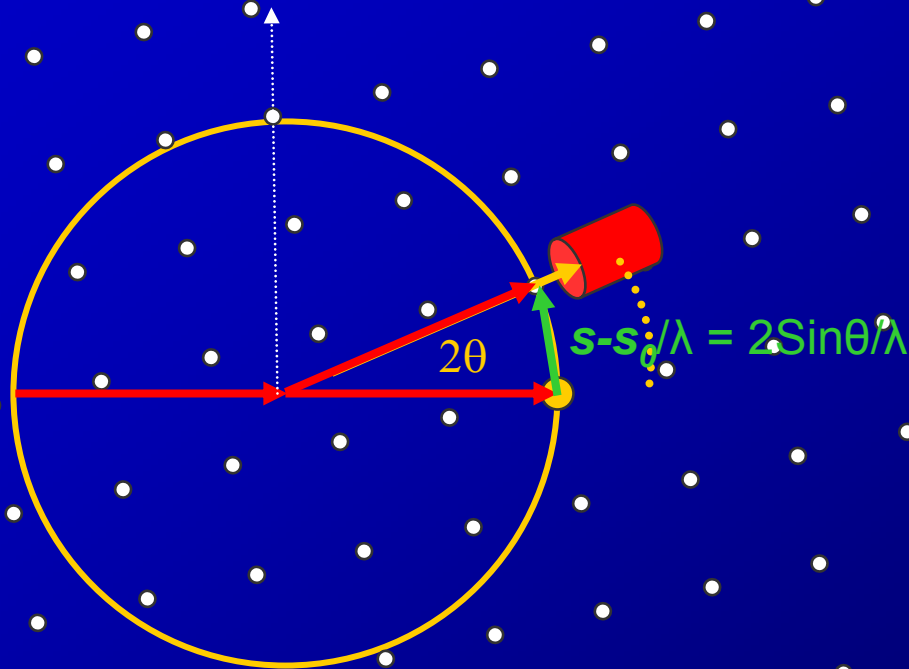
$$s - s_0 / \lambda = 2 \sin \theta / \lambda$$





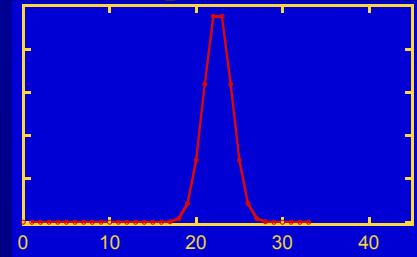
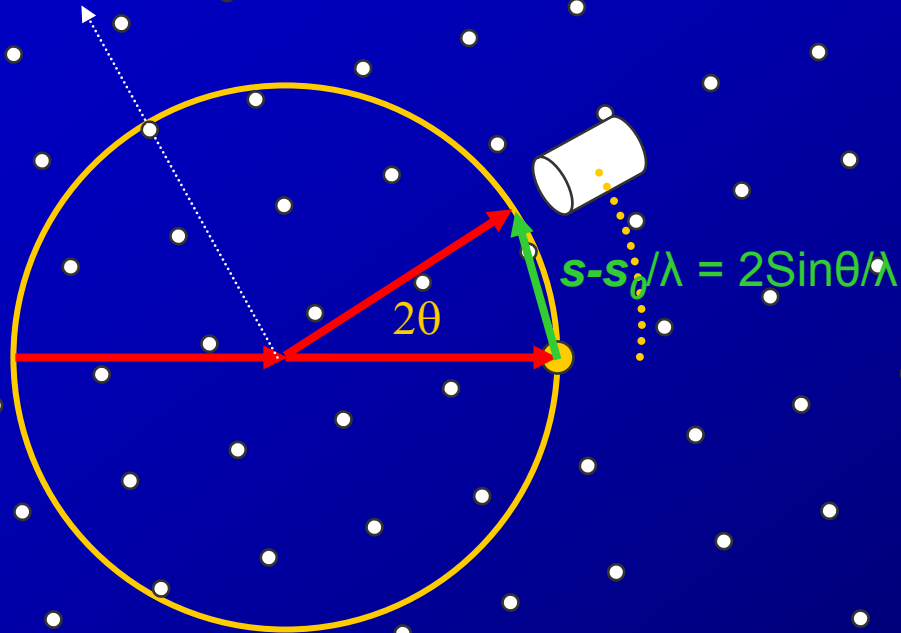
# 1. Longitudinal or $\theta$ - $2\theta$ scan

Sample moves on  $\theta$ , Detector follows on  $2\theta$



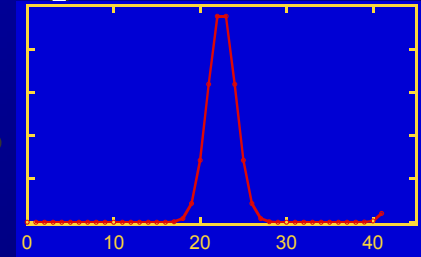
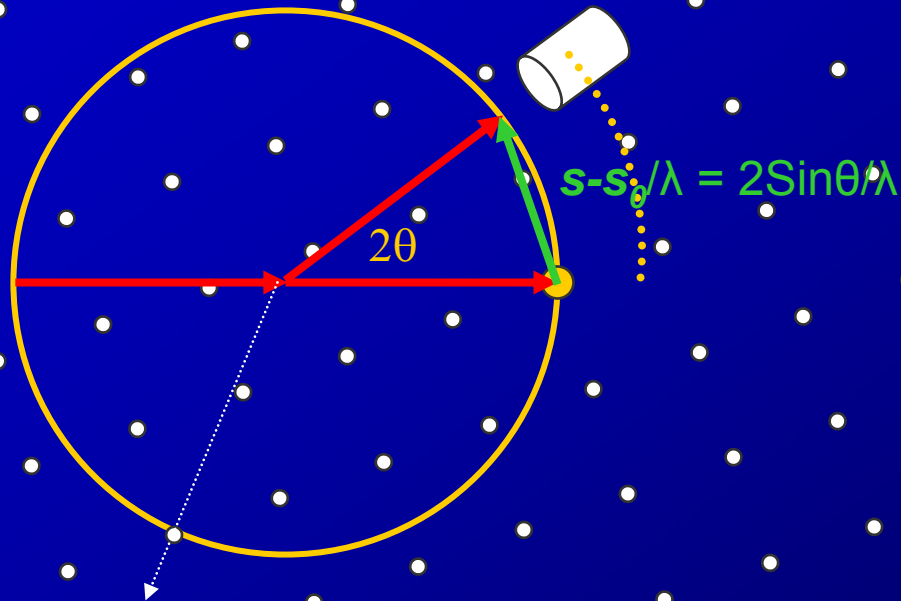
# 1. Longitudinal or $\theta$ - $2\theta$ scan

Sample moves on  $\theta$ , Detector follows on  $2\theta$



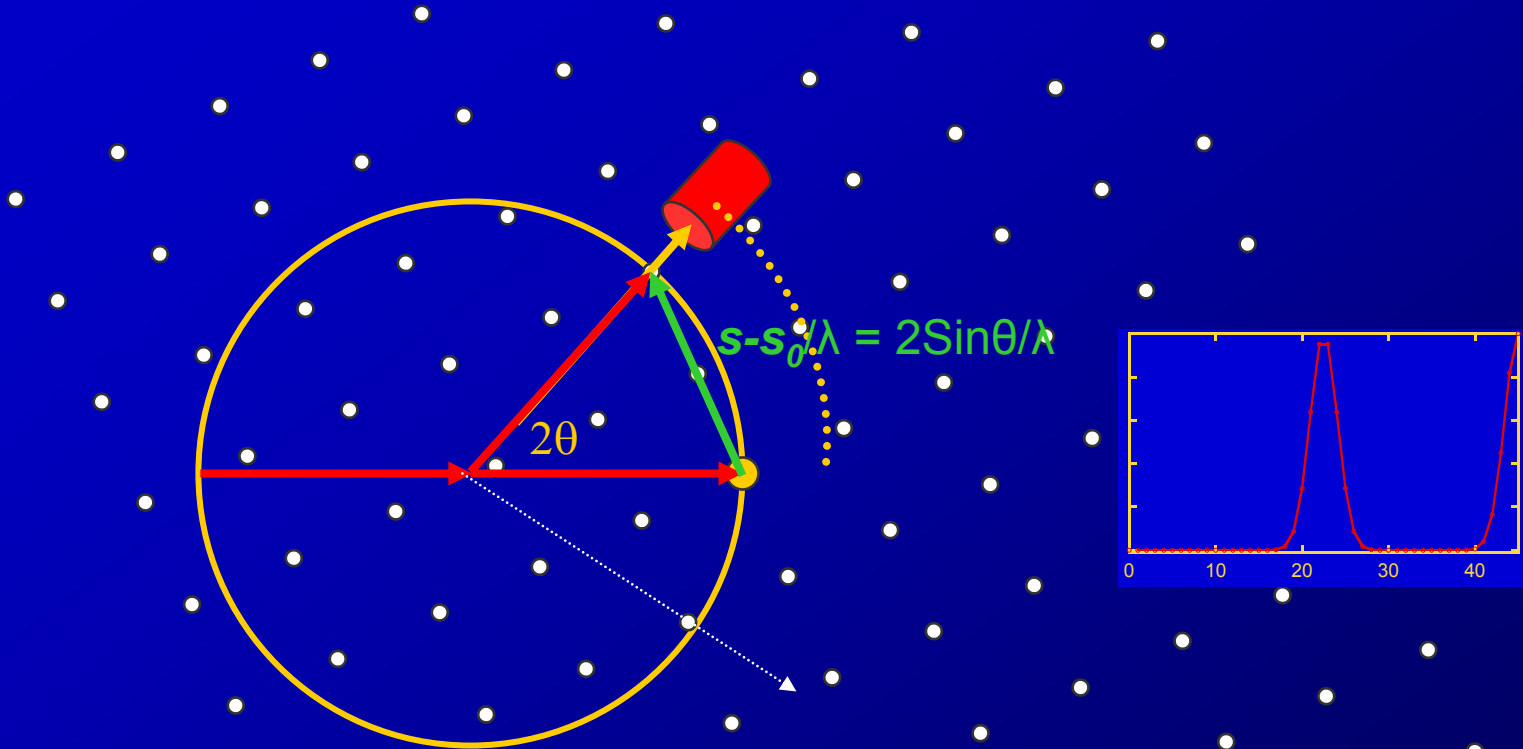
# 1. Longitudinal or $\theta$ - $2\theta$ scan

Sample moves on  $\theta$ , Detector follows on  $2\theta$



# 1. Longitudinal or $\theta$ - $2\theta$ scan

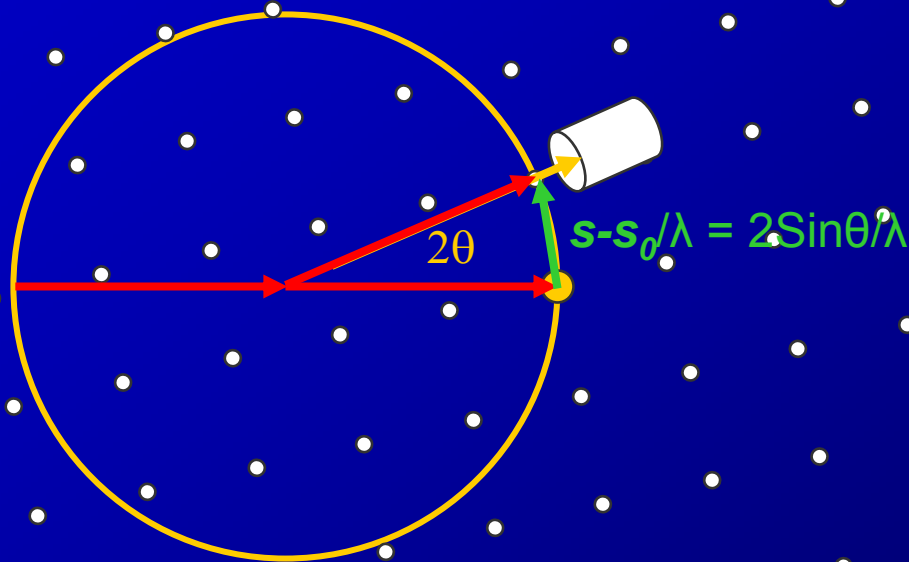
Sample moves on  $\theta$ , Detector follows on  $2\theta$



- Note scan is linear in units of  $\sin\theta/\lambda$  - *not*  $\theta$ !
- Provides information about relative arrangements, angles, and spacings between crystal planes.

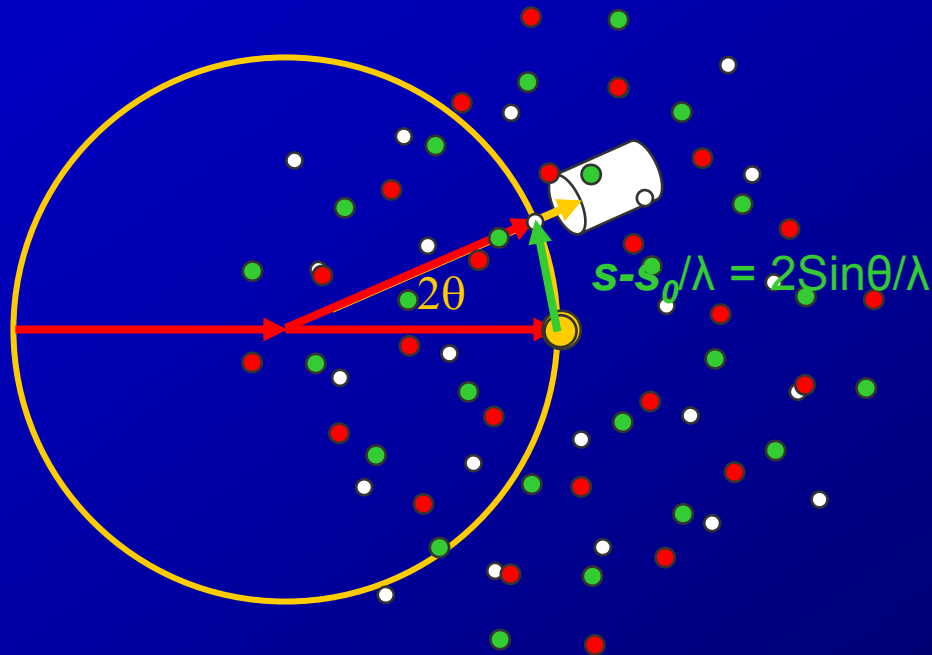
## 2. Rocking Curve scan

Sample moves on  $\theta$ , Detector fixed  
Provides information on sample mosaicity. Tells  
about quality of orientation



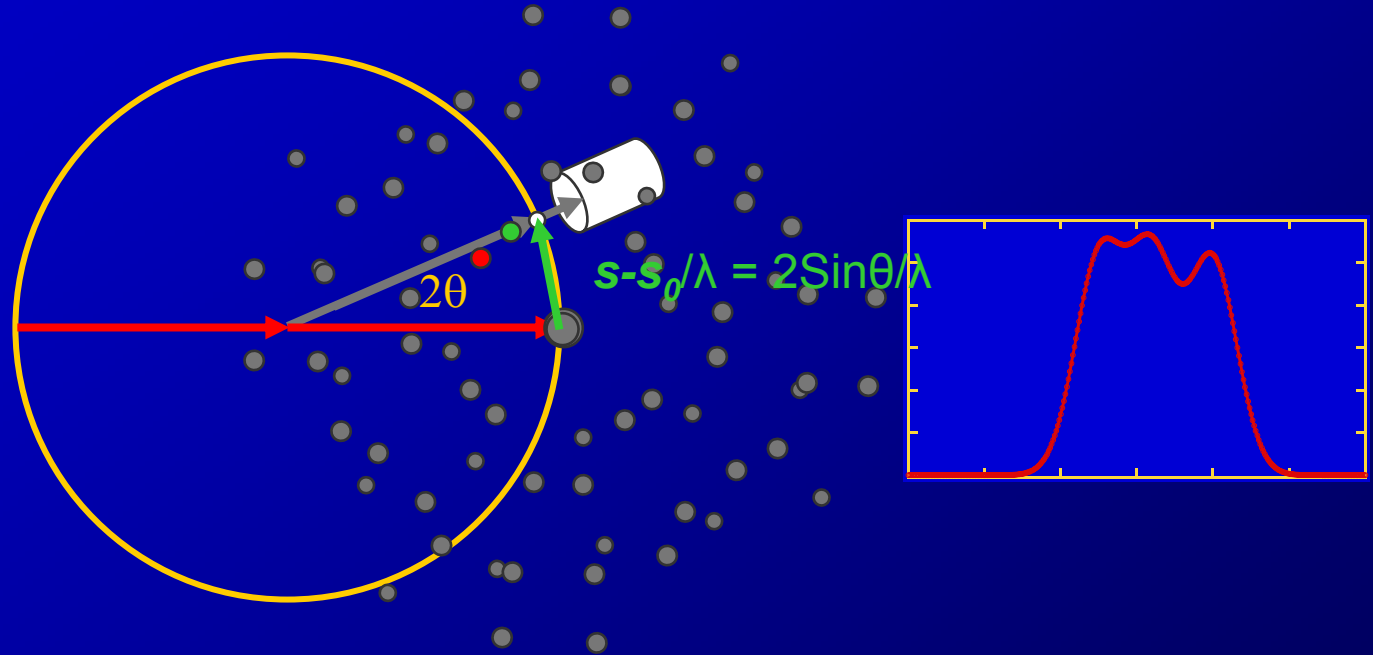
## 2. Rocking Curve scan

Sample moves on  $\theta$ , Detector fixed  
Provides information on sample mosaicity &  
quality of orientation



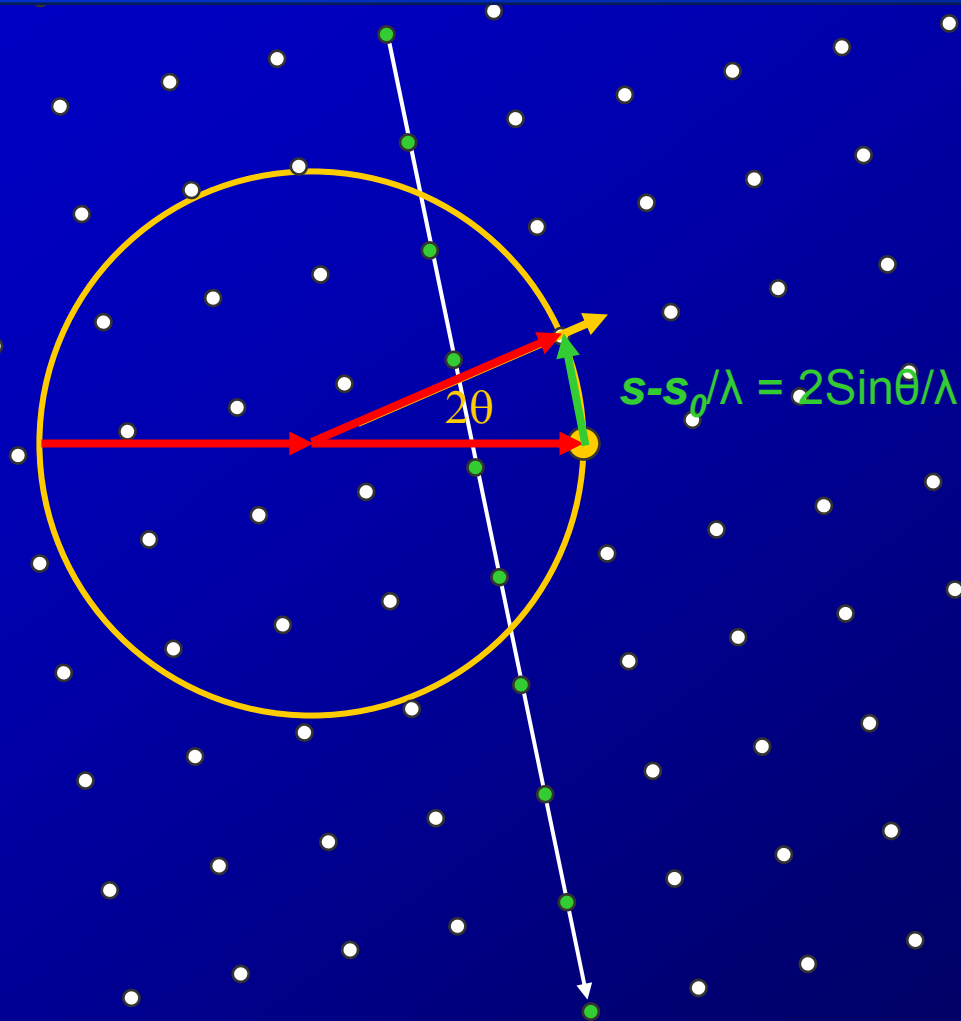
## 2. Rocking Curve scan

*Sample moves on  $\theta$ , Detector fixed*  
*Provides information on sample mosaicity & quality of orientation*



### 3. Arbitrary Reciprocal Lattice scans

Choose path through RL to satisfy experimental need,  
e.g., CTR measurements



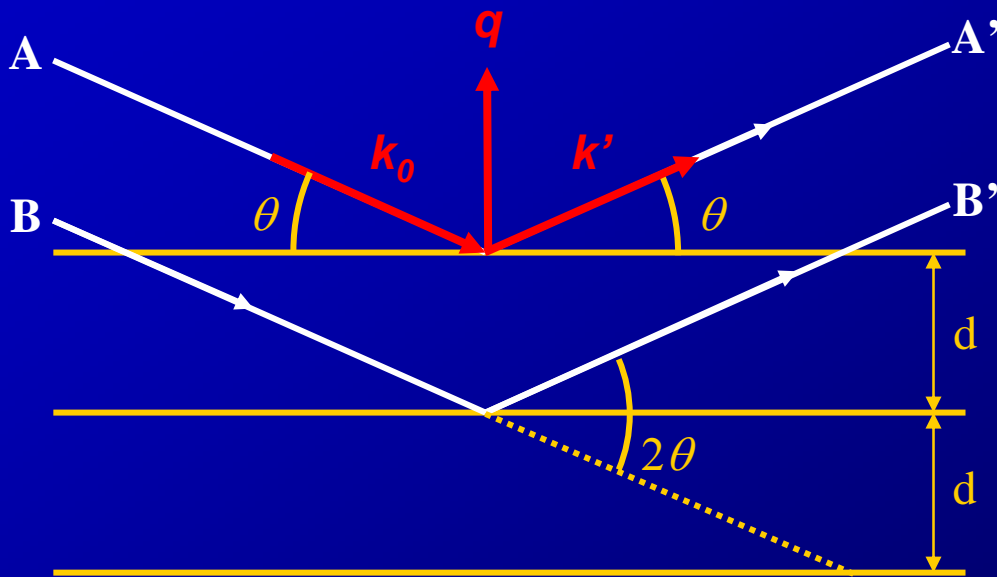


## A note about “q”

In practice  $q$  is used instead of  $s-s_0$

$$|q| = |k' - k_0| = 2\pi * |s - s_0|$$

$$|q| = 4\pi \sin\theta / \lambda$$





~~The End~~

*The Beginning...*